



CBe-learn Complementary Program

Grade 8 & 9 Course Descriptions 2023-2024

All complementary courses are subject to change. Any changes will be confirmed when students return to school in September.

CBe-learn Complementary (COMP) Courses

COMP courses are mandatory and follow the Alberta Program of Studies. At CBe-learn junior high, all students must take four COMP courses during the year - two Art and two CTF.

For the 2025-2026 school year, Students in grades 8 and 9 will choose their top 4 choices from the following complimentary course possibilities. The registration form will open, September 2nd, 2025. The CTF and Art team will enroll students in their top choices as best as possible. Course availability will be based on a mix of student interest and the availability of teaching staff. All our COMP courses are most likely the same as previous years. Students are strongly encouraged to try different courses.

No prior experience is needed for any course selection. You only need to harness your creativity to succeed in any complimentary course.

PLEASE NOTE: *Students must login to their CBE Google account to complete the form.*

Art Courses

Many of our courses are designed to not require materials beyond what students may find within their households. However, for certain program choices, students will be expected to acquire specific items that they may source on their own at locations of their choosing.



Comics

Build your visual storytelling skills by making comics and manga! Each small project will focus on different concepts of creative writing and image crafting techniques. A broad array of assignments will get you making comics with emojis, photos, drawing and lots of student choice. All skill levels are welcome as we explore comics using both digital and traditional media.

Supplies: Students will use basic media like pencils, pens, paper, and free web-based software.





Digital Art

Use technology to make unique and interesting art! You will develop conceptual and crafting skills as you create projects using digital media on a computer, tablet, or phone. Students will learn concepts and techniques unique to digital creation along with skills that are transferable to traditional media like: collaging, drawing, painting and photomanipulation.

Supplies: Participants will need technology that can run free digital applications such as: Pixlr, Ibis Paint, Adobe Fresco. Adobe Photoshop and Illustrator are also available for free upon request.



Animation

Learn the basics or delve deeper into the world of animation! This course will guide you through the essential concepts and crafting techniques that will allow you to bring pictures to life. A broad range of assignments will get you animating characters, text, photos, and drawings. All skill levels are welcome as we explore animation using both digital and traditional media.

Supplies: Students will use basic media like pencils, pens, paper, and free web-based software.



Drawing & Painting

This course is designed to allow students to concentrate on traditional, artmaking approaches. Together we will explore diverse subject areas and art styles. Projects will be centered on 2D art, with a specific focus on drawing, and painting.

Supplies: Students are encouraged to have a small selection of pencils of varying hardness/softness, pencil crayons or markers, blank paper, and their choice of acrylic paint and canvas (or watercolor and paper).

Note: *Materials do not need to be expensive brands. Off-brand supplies are suitable and can be sourced at most local dollar stores or wherever you choose to acquire your materials from).*



Drama

Junior High Drama is a Fine and Performing Arts course that will focus mainly on the areas of movement, speech and acting, as well highlighting some areas of theatre studies (performance analysis, scripts, theatre history) and technical theatre (set design, costumes, makeup, visual media). Students will participate in a variety of performances, some improvised in class and some practiced, such as theatre games, lip sync battles, script-based acting, reader's theatre with sound effects, tableau, and creative movement.

Supplies: Working camera and microphones, basic drawing supplies such as paper, pencils and pencil crayons.

CTF Courses

Career Technology Foundations aims at giving students a taste of different occupations. At CBe-learn our CTF courses are focused on subjects and occupations that we can learn about in the online environment. Most of our CTF courses feature tools/software that all CBE students have access to. However, Foods will require some basic materials to be purchased or accessed by students and families).



Coding

Learn the basics of coding by using a block-coding platform. We will learn to animate with code, create video games, as well as design and create original code that solves a specific problem. Those students with coding experience will have the opportunity to push their skills further by levelling-up each assignment.

Supplies: Participants will use web-based tools that are available to all CBE students at no cost.



3D Design

Use 3D design tools such as Tinkercad to create a range of 3D objects and buildings. Students will learn the basics of 3D design and 3D printing and will have the opportunity to create a variety of 3D objects and buildings.

Supplies: Participants will use web-based and downloadable software that is available to all CBE students at no cost.



Graphic Design

Learn to create digital images like signs, banners and posters using the elements of design. Students will learn to create their own brand, and then make posters that fit into their personal style.

Supplies: Participants will use web-based tools that are available to all CBE students at no cost.



Foods

Learn the basics of preparing a variety of foods in your kitchen at home. From baking cookies, to making snacks, and cooking basic meals, students will learn how to work safely in the kitchen to create some easy, but delicious recipes.

Supplies: Students will need to have permission to use some kitchen appliances. Students and families will be responsible for supplying all ingredients and equipment throughout the course.



Open Project

You will work individually, with a partner, or in a small group to create something new. It could be a product, a service, or even a performance. Some examples include making an album, starting a small business, creating a video game. Your project can focus on anything, but must be:

Creative: You can use ideas you've tried before, but you need to show new skills and new learning.

Challenging: It should be multi-faceted and show that our world is complex and exciting.

Personal: It should connect to your own interests and give you a chance to explore your talents and develop your skills.

Your tasks will be to: Make a detailed plan for your project, carry out your plan, share what you created, think about how well you met your goals.

Supplies: Students will need to determine their materials.



Photography

Taking photos is a skill that most of us have practiced in our day-to-day lives. Mobile devices have made it easy for us to snap pictures wherever we are and at any time. In this course, we will learn how to take effective photos. We will learn some basic techniques to take creative and quality photos.

Supplies: Students will need access to a camera that will allow them to take photos and then download them to their personal device or Google account. We will use web-based and downloadable software that is available to all CBE students at no cost.

